FESA3 5.0.1 "Sneak Preview"

What's new @GSI?

- Event triggering on beam-in flag
- Offset timing events
- Multiple timing receivers
- Multiplexing per beam production chain
- Enabling process statistics via CMX
- C++11 enabled throughout

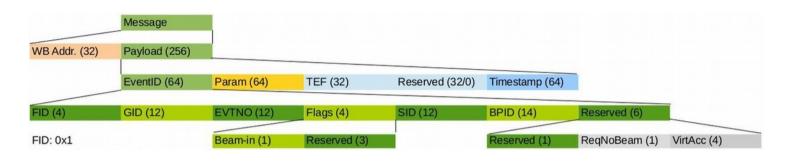
- **New**: optional attribute in //instantiation-<sup>TIMING_EVENT_35#35" beam-in-flag="true"/>
 unit/classes/<class-name>/events-mapping/<eventname>/event-configuration/Timing/hardware-event:@beam-in.</sup>
- If an action is required for only one BeamIn state, use the Event Mapping
- BeamInFlag attribute in hardware-event
- Timing hardware will only trigger on the desired flag state

```
▼ @ SyncBeamInEvent
                                               SyncBeamIn, NONE
  ▼ e event-configuration
                                                (SyncBeamIn)
       ® name
                                               SyncBeamIn
    ▼ e Timing
                                                CMD_SYNCH#312
                                               (CMD_SYNCH#312: beam-in-flag=true)
       ▼ e hardware-event
           ® name
                                                CMD_SYNCH#312
           ® beam-in-flag
                                                true
  e unused-event-configuration
                                                (NONE)
```

BeamIn Flag in RTAction

 If a different action is required for BeamIn and BeamOut, use a single RTAction and check the context for isBeamIn

Event Triggering



- The timing receiver can only match a contiguous block from the MSB
- Normal FESA event matches FID/Group/EventNo
- Matching e.g. EventNo/BP is not possible
- Creating two events BeamIn/Out uses more timing receiver resources.

Creating Timing Events

- /opt/fesa/nfs/global/scripts/inject-event-id.sh
- BeamIn Event:
 - inject-event-id.sh 210 312 1 1 1 8
- BeamOut Event:
 - inject-event-id.sh 210 312 1 1 1 0

Offset Timing Events

- The timing receiver can be programmed to generate an RTAction up to 1s after or 0.1s before the event
- An offset event behaves as a normal event
- Uses the same timing receiver resources
- If they are too close some will be marked as delayed

Event Configuration

Optional offset attribute in event-configuration

```
▼ e events-mapping
                                          GapStart, NONE, GapStartOffset, NONE, Syn
  ▼ @ GapStartEvent
                                          GapStart, NONE
    ▼ e event-configuration
                                          (GapStart)
                                          GapStart
         @ name
       ▼ e Timing
                                          CMD_GAP_START#258
         ▼ e hardware-event
                                          (CMD_GAP_START#258)
                                          CMD_GAP_START#258
              ® name
     e unused-event-configuration
                                          (NONE)
  ▼ @ GapStartWithOffsetEvent
                                          GapStartOffset, NONE
    ▼ e event-configuration
                                          (GapStartOffset)
                                          GapStartOffset
         @ name
       ▼ e Timing
                                          CMD_GAP_START#258
         ▼ e hardware-event
                                          (CMD_GAP_START#258: offset=500000000)
              ® name
                                          CMD_GAP_START#258
              @ offset
                                          500000000
```

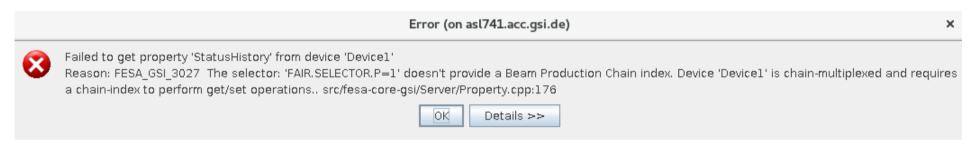
Multiplexing per Beam Production Chain

Set mainMuxCriterion for the device in the instance file

```
<device-instance name="WRTimingTestDevice" state="development">
    <configuration>
        <description value=""/>
        <accelerator value="CRYRING"/>
        <timingDomain value="YRT1IN TO YRT1LQ1#200"/>
        <acceleratorZone value="YRTIIN TO YRT1L01"/>
        | mainMuxCriterion value="CHAIN"/>
        <hwEventConfigName idref=" 150401163157 6">
            <dim value="25"/>
            <value>MyHardwareTriggerConfig</value>
        </hwEventConfigName>
        <hwEventBitMaskSet idref=" 150401163157 7">
            <value>0x00FF</value>
        </hwEventBitMaskSet>
        <hwEventBitMaskUnset idref=" 150401163157 8">
            <value>0xFF00</value>
        </hwEventBitMaskUnset>
    </configuration>
    <events-mapping>
        <wrEvent idref=" 150401163157 3">
            <event-configuration-ref name="mvWRConfig"/>
        </wrEvent>
    </events-mapping>
</device-instance>
```

Multiplexing per Beam Production Chain

Behaves the same as sequence or BP multiplexing



- Get/Set work with FAIR.SELECTOR.C=x
- Timing implementation difference: The ChainID is in the Timing Payload, not the EventID.
- Event matching on chainID will never be possible

matthies@asl744:lnx>cmw-cmx-reader [14195]:INFO:registry.c:189:cmx registry cleanup: Cleanup Component: CMWServer pid=12426 name="GetRequests" mtime="Thu Mar 8 16:33:42 2018"

CMX Metrics tvpe≡"INT64"

name="SetRequests" mtime="Thu Mar 8 16:33:42 2018" type="INT64" value="0"

name="UnsubscriptionRequests" mtime="Thu Mar 8 16:33:42 2018"

type="INT64" value="0"

- Enabling process statistics in FESA3@GS hame="SubscriptionRequests" | 16:33:42 2018"
- Support for diagnostics and debugging
- Default set of potentially interesting values \$\$\$\tilde{\

(notification queue length etc.)

name="NotificationsSent" mtime="Thu Mar 8 16:33:42 2018" type="INT64"

Possibility to add custom values for observation

Component: MY COMPONENT pid=12426 name="MINF"

https://www-acc.gsi.de/wiki/FESA/FESA3ProcessStatisticsWithCMX

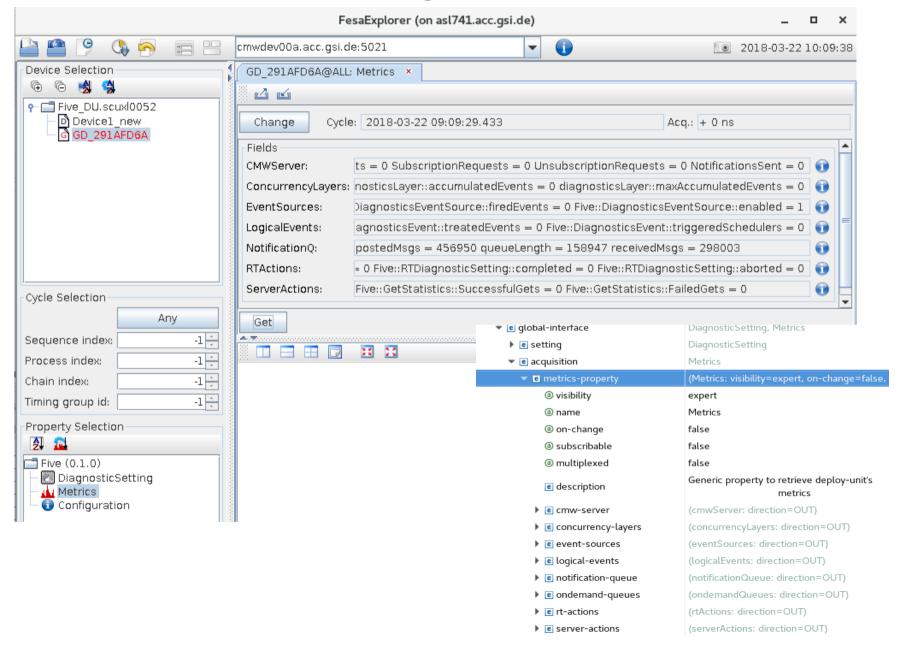
```
#include <fesa-core/Diagnostic/MetricsManager.h>
static int32 t integer = 32;
static bool boolean = false;
metricsManager.registerMetric(,,MY COMPONENT", ,,MINE", integer);
metricsManager.registerMetric(,,MY COMPONENT", ,,MINE1", boolean);
```

```
value="32"
   name="MINE1"
   mtime="Thu Mar 8 16:33:42 2018"
   type="B00L"
   value="0"
Component: NotificationQ pid=12426
   name="postedMsgs"
   mtime="Thu Mar 8 16:33:42 2018"
   type="INT64"
   value="0"
   name="receivedMsgs"
   mtime="Thu Mar 8 16:33:42 2018"
   type="INT64"
   value="0"
Component: OnDemandQs pid=12426
   name="CMXTest::DiagnosticsEventSource::SRVPostedMsg"
   mtime="Thu Mar 8 16:33:42 2018"
   type="INT64"
   value="0"
```

Notification Queues

- Notification queues overflowing has caused errors
- Notification runs at lower priority
- Example class:
 - RT Action at 1 kHz issues 20 manual notifications
- 10,000 Notifications/s is the practical limit for an SCU
- New: CMX metric entry for notification queue length

Notification Queue CMX Metrics



Improvements

- Subscriptions: adaption of first update behaviour to avoid exceptions
 - Makes subscription to ALL usable
- Removal of implementation for "old" timing selector format
 - FAIR.BP.x

Bug-Fixes

- Subset definition uses vardim element instead of vardim1
- Timing event Nos SEQ_START, BP_START work with offsets
- Timing events for devices in different groups (also 4.3.1 patch)
- Timing event performance improvements

Backward incompatible Changes

- DataStore::getName() returns a const string reference instead of a string.
- The enumeration value MultiplexingContext::TimerCtxt has been removed because it was never used
- Generated struct types now have a default constructor that initialize all their attributes to valid values (0 or, for enumerations without a value that maps to 0, the first value of the enumeration)
 - → struct types cannot be initialized with a C-style initializer anymore

Timing Configuration Backward Incompatible Changes

- Zero is now a valid Beam Process/Sequence Index.
- In previous versions zero in the selector would match ALL

"No NoneContext"

- It is not possible anymore to get and set a value of a multiplexed acquisition field with a NoneContext. This was allowed in the past FESA FWK versions, but was a bug. Trying to do so will now throw an exception.
 - Consider if the field should be multiplexed
 - Provide your own acquisition context with a selector and local timestamp

```
fesa::TimingContext timingContext("FAIR.SELECTOR.S=1", timestamp_ns);
device->GapBeamIn.get(&timingContext);
```

 Future feature: get anything – retrieve an entry from the acquisition buffer – similar to subscription to ALL

Release Notes

• GSI:

https://www-acc.gsi.de/wiki/FESA/FESA3ReleaseHistory

• CERN:

https://www-acc.gsi.de/wiki/FESA/FESA3500#relnotescern