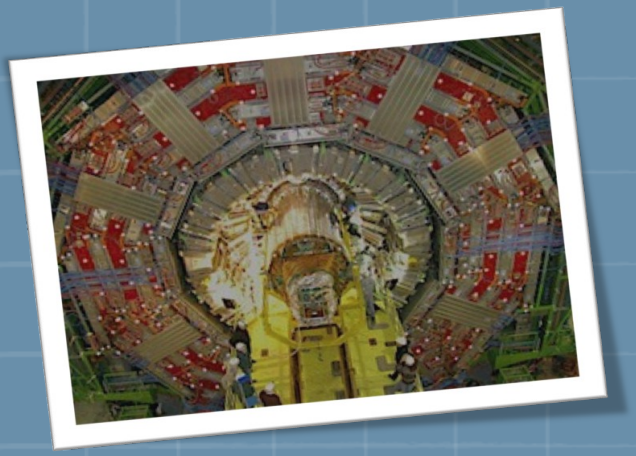
RealTime and Timing

What is a Real Time System?

- **Wikipedia**
  - **A system is said to be “real-time” if the correctness of an operation depends not only upon its logical correctness, but also upon the time in which it is performed. Real-time systems are classified by the consequence of missing a deadline.**
- **Classifications:**
  - **Hard: Missing a deadline is a total system failure.**

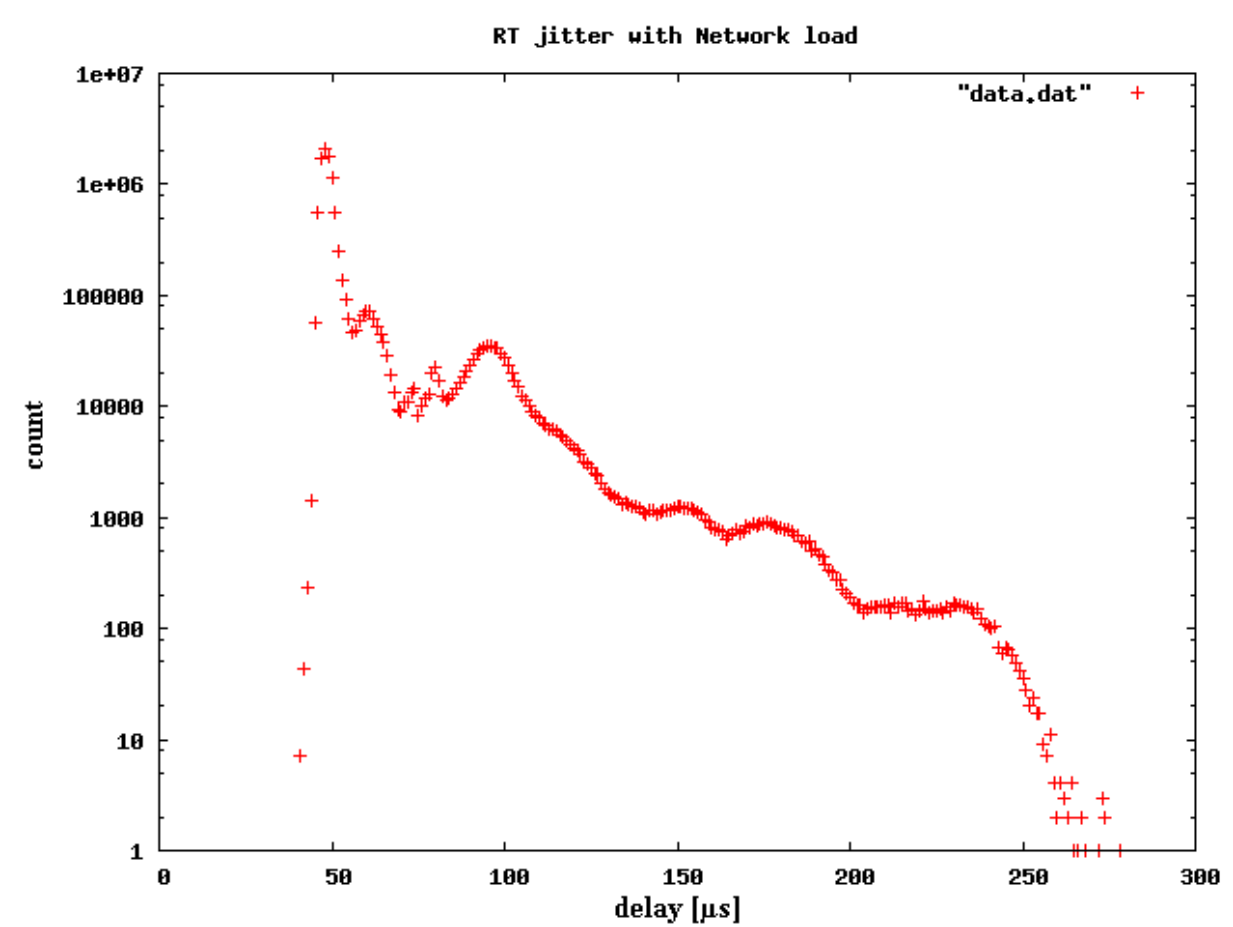
    → use hardware e.g. a FPGA, use FESA to configure the hardware
  - **Soft: The usefulness of a result degrades after its deadline, thereby degrading the system's quality of service.**

    → use FESA



Performance
FESA + RT-Linux

Time between receiving hardware-trigger and execution of a RT-Action



- 55h
- 10M measurements
- 1MB/sec network load
- 10MB/sec filesystem load
- used FESA v. 3.0-beta

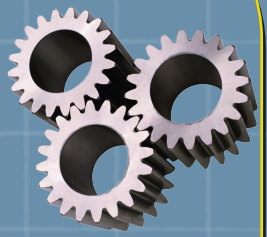
The Mission

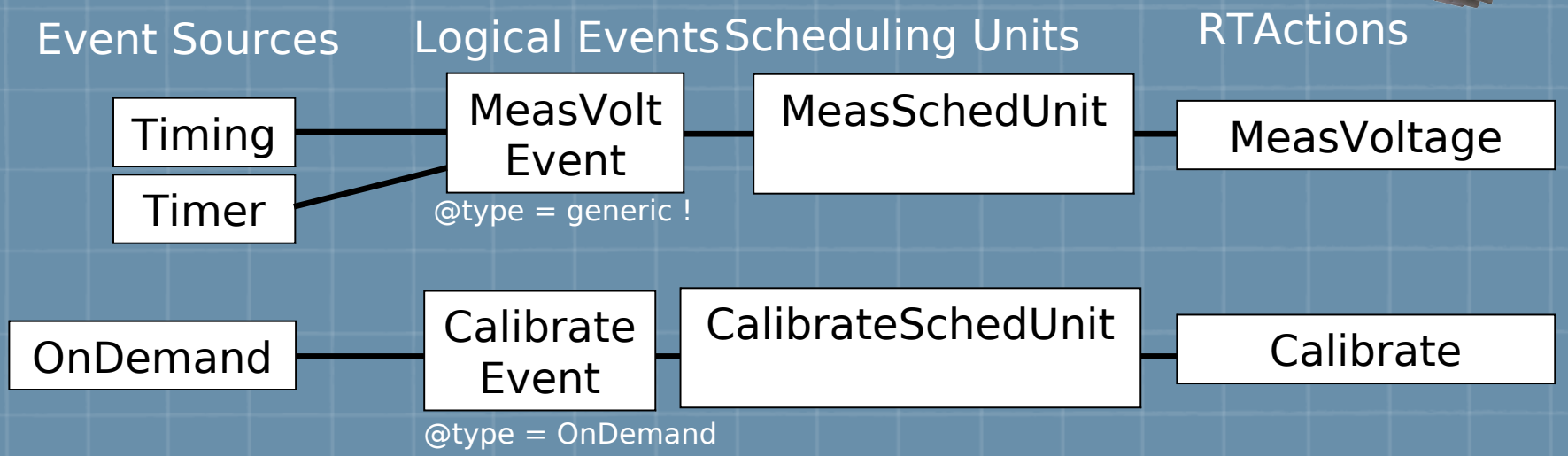
- Measure a Voltage
- Measurement of “Device1” triggered by Timing
- Measurement of “Device2” triggered by Timer
- Calibration of the device can be done by client-request

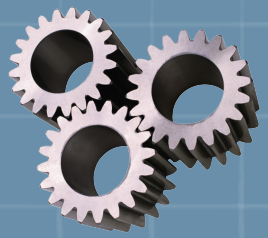
On any problems: fesa-support@gsi.de

What elements we need?

DESIGN







```
void Calibrate::execute(fesa::RTEvent* pEvt)
{
    std::vector<Device*>::iterator device;
    for(device=deviceCol_.begin();device!=deviceCol_.end();++device)
    {
       std::cout << "Calibration of device: '" << (*device)->getName() << "' successful." << std::endl;
    }
}
```

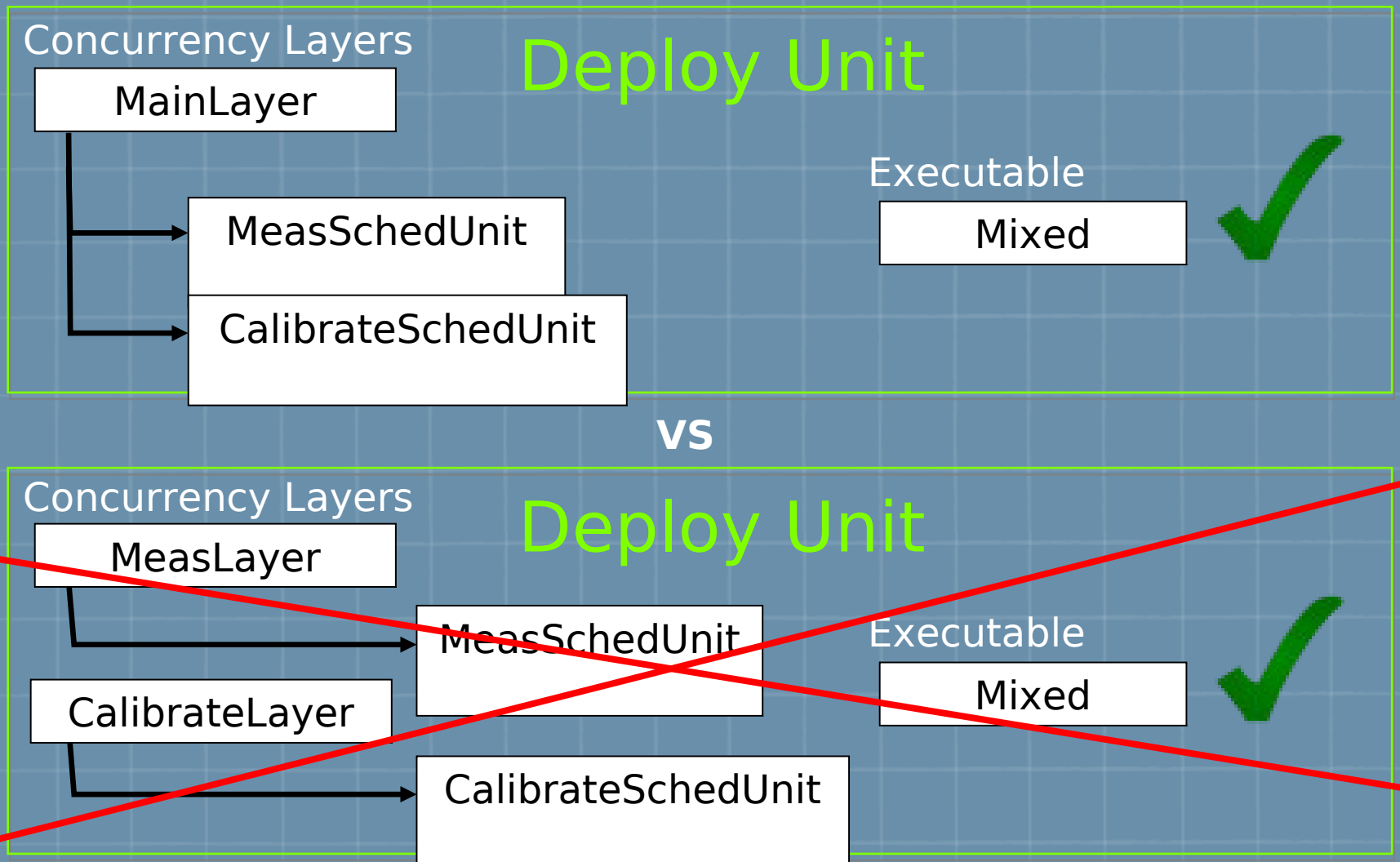
```
void MeasVoltage::execute(fesa::RTEvent* pEvt)
{
    std::vector<Device*>::iterator device;
    for(device=deviceCol_.begin();device!=deviceCol_.end();++device)
    {
        try
        {
            double measuredVoltage = ( rand() % 10000 ) / (double)100; // [0 .. 100]
            //(*device)->voltageFlattop.set(measuredVoltage,pEvt->getMultiplexingContext());

            std::cout << "measurement triggered by event: '" << pEvt->getName() << "'" << std::endl;
            std::cout << "Voltage-measurement of device: '" << (*device)->getName() << "' successful"
            std::cout << "measured voltage: '" << measuredVoltage << "'" << std::endl;
            std::cout << std::endl;
        }
        catch(...)
        {
            std::cout << "Exception in user-code!" << std::endl;
            throw;
        }

    }
}
```

TIP: Use dev + Ctrl + Space + deviceCollection = Skeleton

Exercise 1: Class Design

- Create a new class “MyVoltmeter”
- Add a Timer, Timing and an On-Demand event-source and two logical events:
  - “MeasVoltEvent” (@type = generic)
  - “CalibrationEvent” (@type = on-demand)
- Create two Real Time Actions:
  - “MeasVoltage”
  - “Calibrate”
- Create a Command-Property
  - “Calibrate”
  - add a set-server-action “TriggerCalibration”
    - add the OnDemandSource as “triggered-event-source”
- Create two Scheduling Units that links the RT actions with the logical events.
- Generate the code
- Add the code in the execute method for the RT actions
- Compile the class

What elements we need?



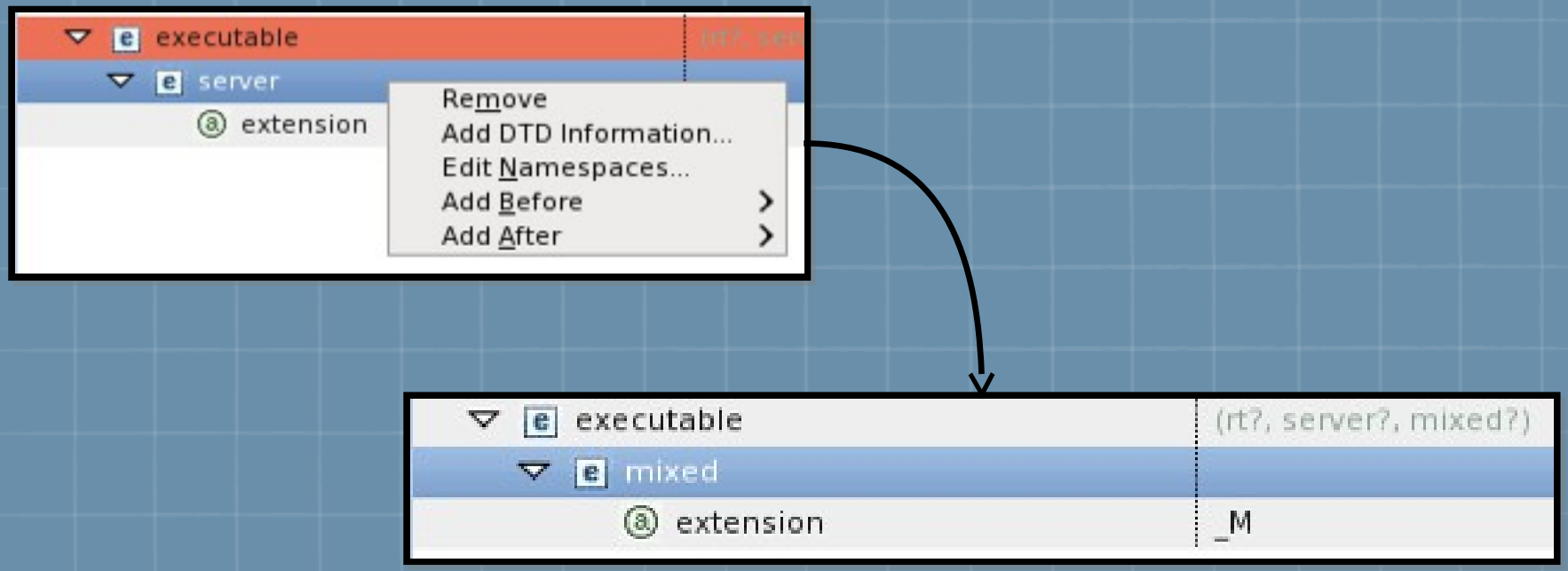
Scheduling Units & Scheduler

scheduler	(concurrency-layer)+
concurrency-layer	(scheduling-unit)+
name	MainLayer
prio	70
scheduling-unit	
per-device-group	no
scheduling-unit-name-ref	MyVoltmeter::MeasSchedUnit
scheduling-unit	
per-device-group	no
scheduling-unit-name-ref	MyVoltmeter::CalibrateSchedUnit

- Each **concurrency-layer** describes one **thread**.
- **per-device-group**
  - yes = each device will get it's own RTAction-instance
  - no = devices which use the same concrete-event will share the same RTAction-instance

Executable: Mixed

- Since we are working also with Real Time, the mixed executable is required instead of server-only.



Exercise 2: Deploy Unit

- Create a Deploy-Unit named “MyVoltmeter_DU”
- Create a concurrency layer in order to schedul the two scheduling-units.
- Remove the server executable and add the mixed one.
- Generate the code & compile

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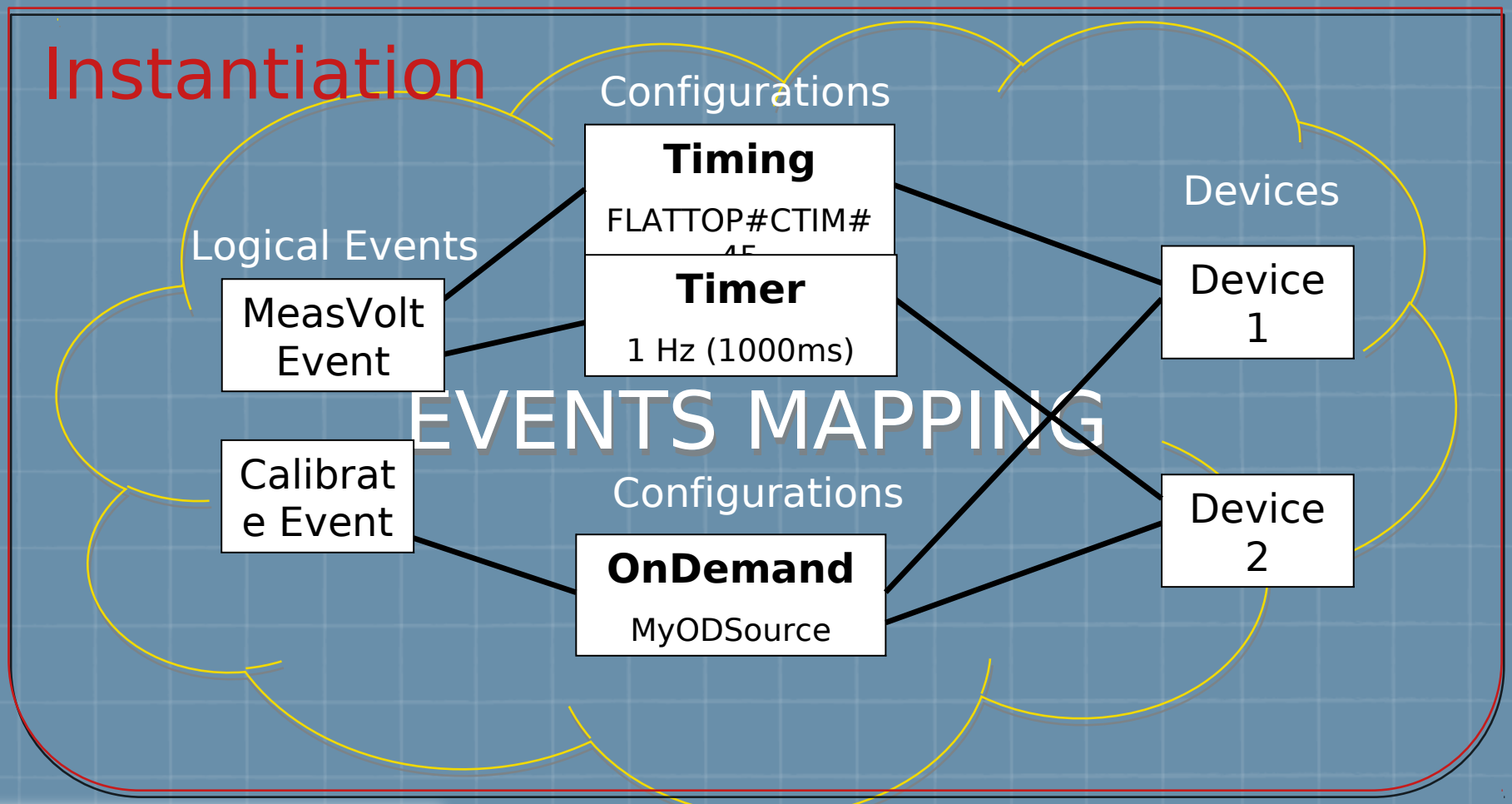
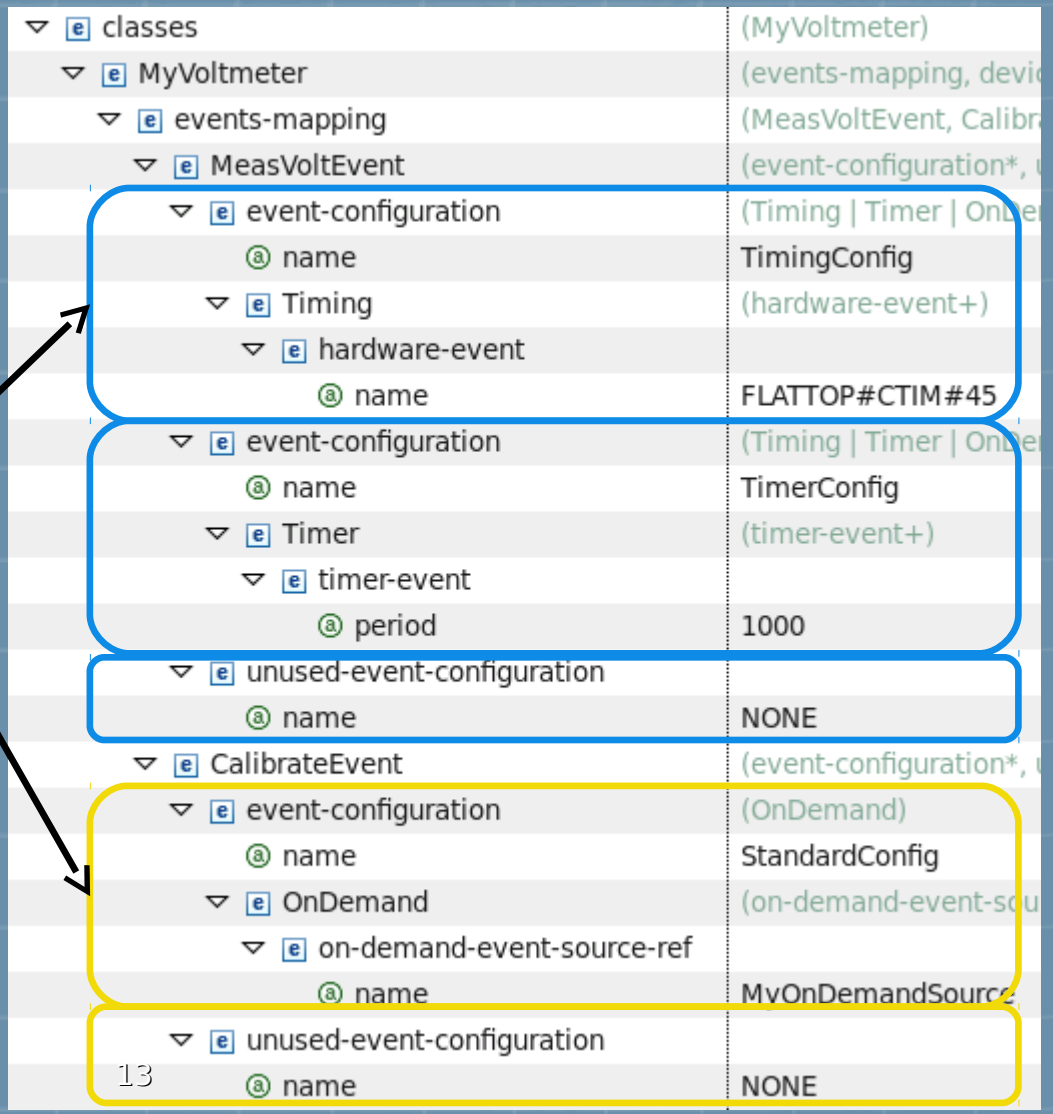
What elements we need?

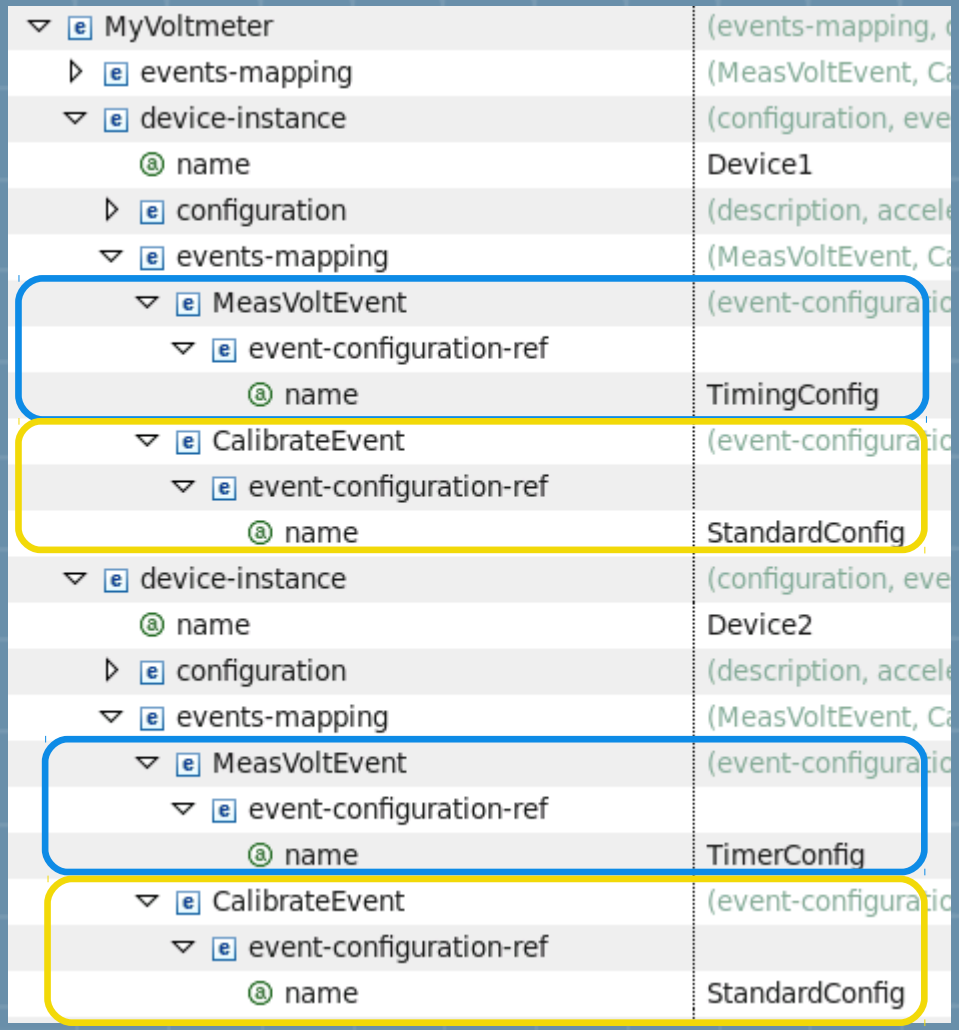


Event Mapping

Add any number of event-configurations per logical event.



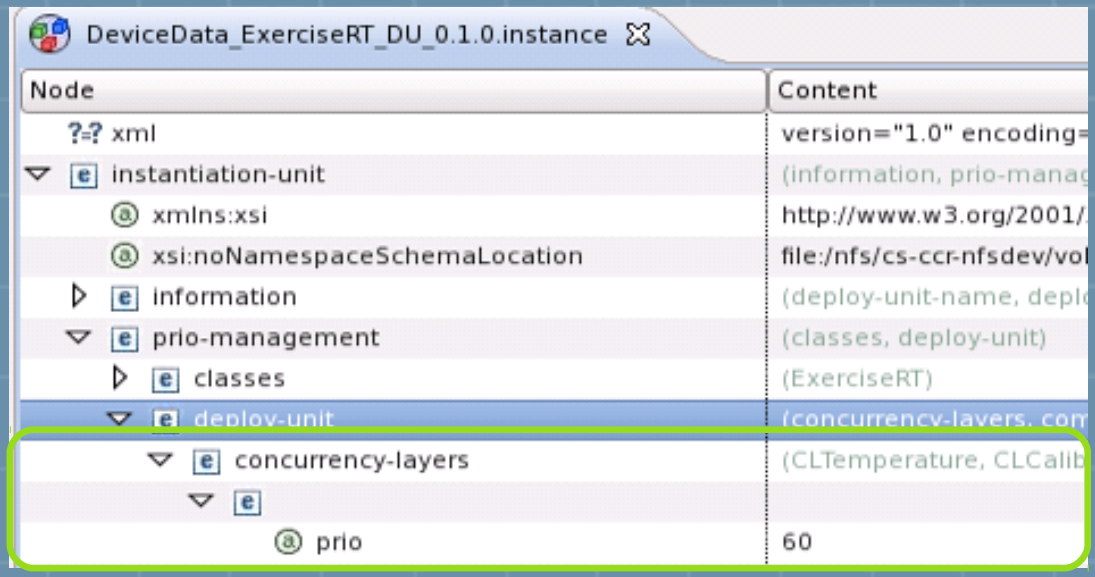
Event Mapping



Choose different event-configurations per device.

Priorities

- **Priorities can be changed in the instantiation file**
- **Defaults can be given in the deployment-unit**
- **NICE-Scheduling vs. RR-Scheduling (–noRTSched)**



Timing Simulation

XSI:noNamespaceSchemaLocation="**/opt/fesa/fesa-model-gsi/1.3.1/xml/timing-simulation/TimingSimulationSchema.xsd**"

timing-simulation	(timing-domain+)
xsi:noNamespaceSchemaLocation	/opt/fesa/fesa-model-gsi/1.0.0/xml/timing-simula
basic-period-length	1200
repetition	-1
xmlns:xsi	http://www.w3.org/2001/XMLSchema-instance
timing-domain	(super-cycle, event-sequence+)
enable	true
name	SIS
super-cycle	(cycle+)
shift-delay	0
cycle	(telegram-data?)
basic-period-multiple	1
event-sequence-name-ref	seqA
name	VACC_12
cycle	(telegram-data?)
event-sequence	(event*, event-burst*)
name	seqA
event	
delay	400
eventname	FLATTOP#CTIM#45

./startScript.sh -f -timsim TimingSimulationConfig.xml -noRTSched

Exercise 3: Instantiation

- Define two configurations for the “MeasVoltEvent”
  - Timing (Flattop#CTIM#45)
  - Timer 1Hz (1000ms)
- Define a configuration for the “CalibrationEvent”
  - OnDemand
- Create two devices and assign the configurations to them
  - One device should use the configuration Timing for the “MeasVoltEvent” the other device should use a Timer.
  - Both devices should use OnDemand for the “CalibrationEvent”
- Start the binary by using the startscript (add “-c x86_64” if needed)
- Use the FESA-Explorer to trigger the RTAction Calibrate (via the connected property)

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