

Saftlib without DBus

Michael Reese

October 30, 2018

Outline

Saftlib with DBus

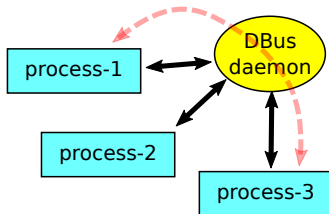
Saftlib without DBus

Implementation

No impact on user code

Useful (future) changes with modified API

DBus



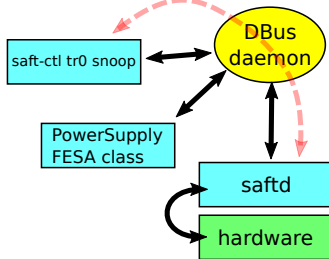
DBus provides

- ▶ **typed high-level** IPC between two processes
- ▶ daemon allows communication between all connected processes (**function calls, signals, properties**)
- ▶ low level C-API, rarely used directly

High-level APIs in various languages

- ▶ Gio: C-API, part of GTK+ support libraries
- ▶ **Glibmm**: C++ wrapper around Gio and Glib

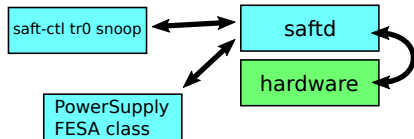
DBus use in Saftlib



Disadvantages using DBus

- ▶ Glibmm library dependency
- ▶ DBus daemon is additional process
 - ▶ higher CPU load
 - ▶ more difficult RT-scheduling (priorities?)
- ▶ DBus data transfer is relatively slow
 - ▶ latency for signals (2 hops)
 - ▶ execution time for remote function calls (4 hops)
 - ▶ encoding/decoding large amounts of data

Saftlib without Dbus



Advantages if saftd has Dbus-daemon functionality

- ▶ only saftd process needed
- ▶ fewer hops for data transfer
- ▶ in the future: glibmm dependence can be dropped

Challenges / Disadvantages

- ▶ re-implement Dbus functionality
- ▶ Dbus tools (d-feet, busctl) cannot be used anymore

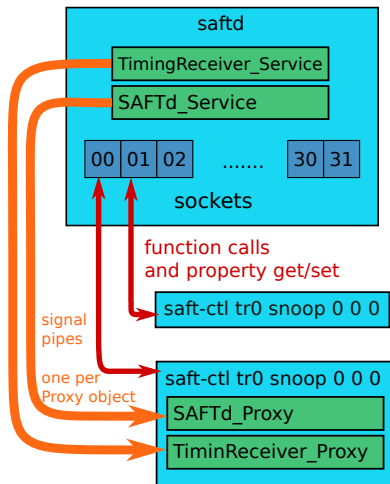
Reuse existing Gio::DBus API



Approach

- ▶ Saftlib uses a subset of the complete Gio::DBus API
- ▶ rewrite an implementation of that part of the API and imitate its functionality (**saftbus**)
- ▶ additional module inside Saftlib codebase
- ▶ **Saftlib code is largely unchanged**

Implementation details: sockets and pipes



System resources

- ▶ saftd runs one single thread
- ▶ function calls and properties via sockets
- ▶ one socket per client process
- ▶ finite number of sockets (32)
- ▶ signals via pipes, one pipe per Proxy object

Implementation details: saftlib codebase

Saftbus in the saftlib repository

- ▶ branch in git repository: `git checkout saftbus-option`
- ▶ located in subdirectory `saftlib/saftbus`
- ▶ integrated in autotools build system of saftlib with its own `saftlib/saftbus/Makefile.am`
- ▶ saftbus is optional: `./configure --enable-saftbus`

Saftlib changes outside saftlib/saftbus

- ▶ add `#include <saftlib_ipc.h>`
- ▶ namespace change `Gio::DBUS::` → `IPC_METHOD::`
`IPC_METHOD` macro is set by `./configure` script
- ▶ proxy code: `Connection` → `ProxyConnection`
saftbus has different classes for Service and Proxy objects

No impact on user code

Saftlib API remains unchanged

- ▶ no change in user code required (e.g. fesi)
- ▶ fast arrays via pipes (`type="AAu"`) are still supported
- ▶ recompilation required
- ▶ link with `-lsaftlib -lsaftbus`
(`pkg-config saftlib --libs`)

Useful (future) changes with modified API

Breaking the API allows further simplifications

- ▶ `int wait_for_signal(int timeout_ms)` blocking call
 - ▶ based on poll system call
 - ▶ simplify user code by replacing local `Glib::MainLoop`
 - ▶ potentially faster because a subset of Proxys can be selected
- ▶ get rid of `PropertyChanged` signals
 - ▶ they just eat up signal bandwidth
 - ▶ need to change device APIs (XML and driver code) to not rely on `PropertyChanged` signals
 - ▶ use properties for properties and signals for notifications
- ▶ get rid of `Glibmm dependence`
 - ▶ simplified deployment
 - ▶ simplified use